

STATEMENT

Experienced technical animator who thrives working in a collaborative environment. Credited in several shipped mobile video games. Excellent understanding of the animation pipeline, especially rigging techniques and the principles of animation.

WORK EXPERIENCE

THE COALITION (DISYS) - Remote | June 2021 to Present

Gameplay Technical Animator - Developing and maintaining animation systems to support workflows that empower animators to achieve the studio's animation quality goals.

BOSSFIGHT ENTERTAINMENT - Remote | November 2020 to June 2021

Technical Animator - Supporting animators with rigging, pipeline, and gameplay implementation.

TRAEGA ENTERTAINMENT - Nashville, TN | April 2018 to October 2020

Technical Animator - Responsible for asset pipeline, tools for artists, rigging, animations, in-game character abilities, and some VFX in upcoming PC game.

BOSSFIGHT ENTERTAINMENT - McKinney, TX | February 2017 to April 2018

Jr. Technical Animator - Skinned, rigged, animated, and integrated characters for several games, including Dungeon Boss and Anvil.

FISHER-PRICE - East Aurora, NY | April 2016 to February 2017

Animator - Retopologized, textured, rigged, and animated DC characters for Fisher-Price product. Animated two music videos for BeatBo product.

FLOYD COUNTY PRODUCTIONS - Remote | March 2016 to July 2016

Animator - Animated quadruped characters for pilot: Glacierstone. Several shots and revisions assigned weekly.

TERAVISION GAMES - Remote | June 2015 to September 2015

Technical Artist - Created all animations for mobile video game: DinoRider. Built rigs for characters. Integrated enemies into the Unity game engine.

RSM CONSULTING - Remote | June 2014 to September 2014

Animation Intern - Animated characters and vehicles for emergency training videos.

SOFTWARE

Maya. Python. Unreal Engine. Unity. Houdini. C++. After Effects. Zbrush. Arnold. V-Ray. Mudbox. Topogun. Substance Painter. Substance Designer. Adobe Medium. Premiere. Illustrator. Virtual DJ.

EDUCATION

MAYA C++ API 101 - Programming | May 2020

Rigging Dojo course - Online

PYTHON 101 - Scripting | July 2017

Rigging Dojo course - Online

BACHELOR OF FINE ARTS - Animation | March 2016

Savannah College of Art and Design (SCAD) - Savannah, GA

INDEPENDENT STUDY AND MENTORSHIP - Animation | May 2012

Mentored in animation by Shabaaz Shah in Reel FX - Dallas, TX

AWARDS & ACCOMPLISHMENTS

Collaborated on Fisher-Price videos that collectively have over 7 million views on YouTube

Dean's List for GPA above 3.5

SCAD Academic Scholarship for excellent grade point average

SCAD Artistic Scholarship for superior artistic achievement

SCAD Intramural Indoor Soccer Team Captain

2nd Dan Black Belt in Tae Kwon Do

SCAD Radio DJ of the month award (October 2013)